DESIGN AND TECHNOLOGY PROGRESSION MAP

KEY STAGE TWO

NATIONAL CURRICULUM AIMS. PUPILS SHOULD BE TAUGHT TO:

- DESIGN USE RESEARCH TO DEVELOP INNOVATIVE, FUNCTIONAL, APPEALING, APPROPRIATE AND SPECIFIC PRODUCTS
- MAKE SELECT AND USE APPROPRIATE TOOLS, MATERIALS AND COMPONENTS FOR PRACTICAL TASKS.
- EVALUATE INVESTIGATE AND ANALYSE DESIGNS, PRODUCTS, AND THE IMPACT OF DESIGNERS ON THE WORLD.
- TECHNICAL KNOWLEDGE UNDERSTAND CONSTRUCTION TECHNIQUES, MECHANICAL SYSTEMS, ELECTRICAL SYSTEMS AND DEVELOP COMPUTING SKILLS.
- COOKING AND NUTRITION UNDERSTAND WHAT MAKES A HEALTHY DIET, COOK A RANGE OF DISHES USING COOKING SKILLS, DEVELOP KNOWLEDGE OF FOOD PRODUCTION AND SEASONALITY

HOW THIS IS MAPPED IN OUR CURRICULUM

- DESIGN PRODUCTS USING KNOWLEDGE AND RESEARCH, TO SPECIFIC CRITERIA FOR A RANGE OF CONTEXTS, CONSIDERING
 THE COST AND IMPACT OF THE DESIGN, AND PROVIDE ANNOTATED SKETCHES, PLANS, AND EXPLODED DIAGRAMS TO
 EXPLAIN THEIR IDEAS.
- PLAN EFFECTIVELY AND MAKE PRODUCTS USING A WIDE RANGE OF SKILLS APPROPRIATE AND SAFE USE OF TOOLS,
 ACCURATE MEASUREMENT, CUTTING, ASSEMBLING AND JOINING, SEWING SKILLS.
- EVALUATE BY CRITICALLY ANALYSING PRODUCTS, COMPARING WITH OTHER PRODUCTS AVAILABLE AND MEASURE SUCCESS AGAINST DESIGN CRITERIA, MAKING CHANGES IF NECESSARY.
- CHILDREN SHOULD DEMONSTRATE A TECHNICAL KNOWLEDGE OF; HOW TO STRENGTHEN THEIR PRODUCTS, HOW MECHANICAL (CAMS, LEVERS ETC.) AND ELECTRICAL SYSTEMS WORK (INPUT, PROCESS, OUTPUT), AND USE COMPUTING SKILLS TO PROGRAMME, MONITOR AND CONTROL A PRODUCT.
- CHILDREN CAN EXPLAIN THE COUNTRY OF ORIGIN FOR MANY FOODS AND UNDERSTAND SEASONALITY. THEY CAN COOK INDEPENDENTLY, HYGIENICALLY, USE A RANGE OF COOKING TECHNIQUES, AND ADAPT RECIPES TO SCALE AND TASTE. THEY UNDERSTAND THE COMPONENT PARTS OF FOOD e.g. CARBOHYDRATE AND PLAN MAINLY SAVOURY DISH.